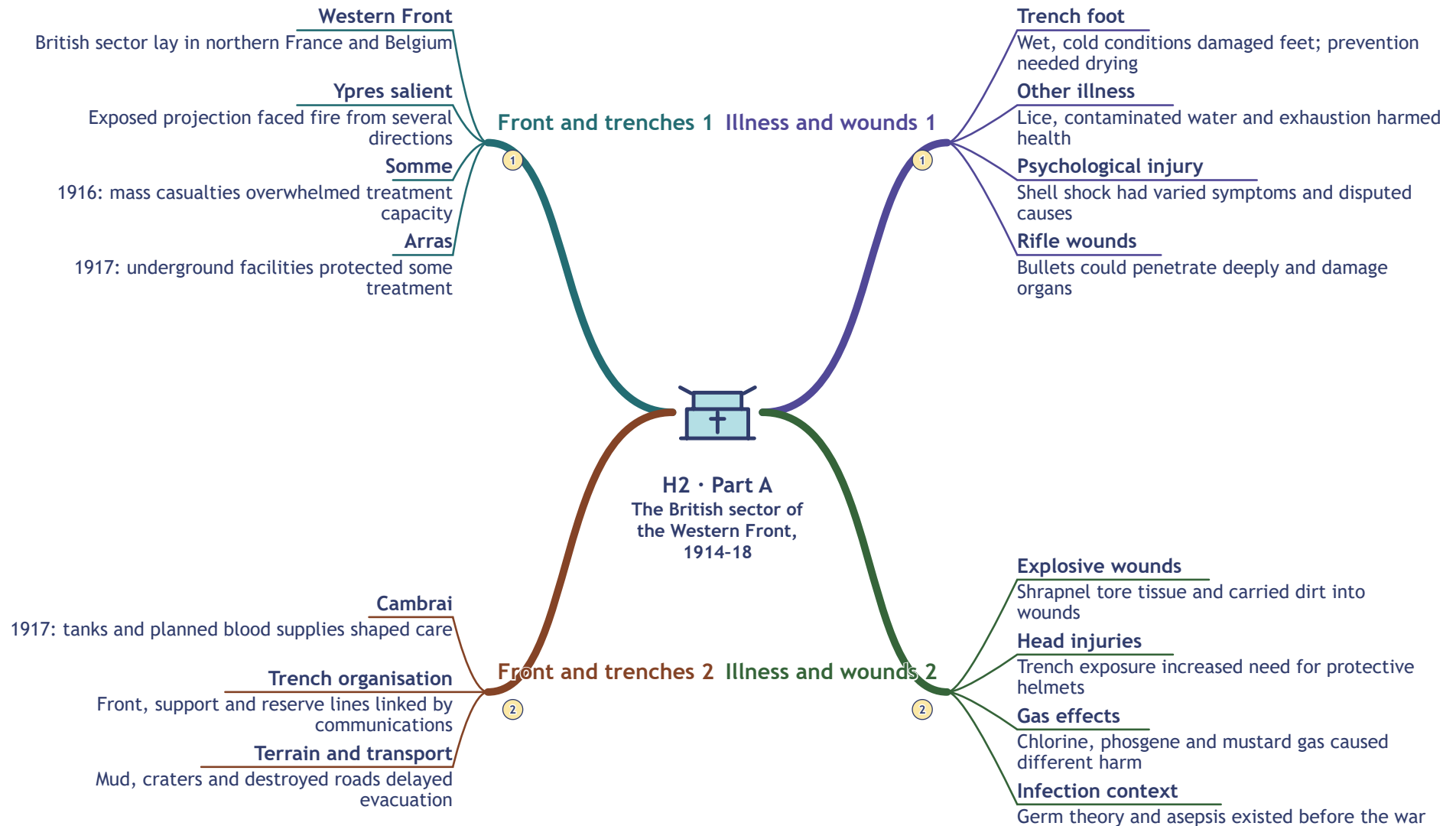




1. Front and trenches 1 → Illness and wounds 1: Terrain and trench conditions created illness and delayed assistance.
2. Front and trenches 2 → Illness and wounds 2: Difficult movement increased the danger from serious wounds and infection.